



Boyaa Interactive International Limited

(Stock code: 0434.HK)

1H 2026 Results

A Global Online Game Operator

Aiming to become a pure, leading Web3 game ecosystem company



Our Vision



A Global Online Game Operator

In 2023, the Group Initiated a **Strategic Transformation Centred on Web3**

Commencing the Introduction of **Strategic Web3 Assets**

Committing to **R&D in Web3 Games and Web3 Infrastructure**

**Combining Traditional Online Game with Web3 Technology
to Innovate and Create Industry-leading Web3 Games**

Driving the Advancement of the Web3 Ecosystem

Aiming to become a pure, leading Web3 Game Ecosystem Company

A Unique “Trinity” Business Framework



Focus on Building into a Pure and Leading Web3 Game Ecosystem Company



Wide Capital Market Recognition



Industry Recognition

Bitwise®

Admitted into the **Bitwise Asset Management's** ETF, notably **the only Hong Kong-listed company** in its top ten holdings.

MSCI

Included as a constituent of the **MSCI World Small Cap Index** in **August 2025**.

Awards Received

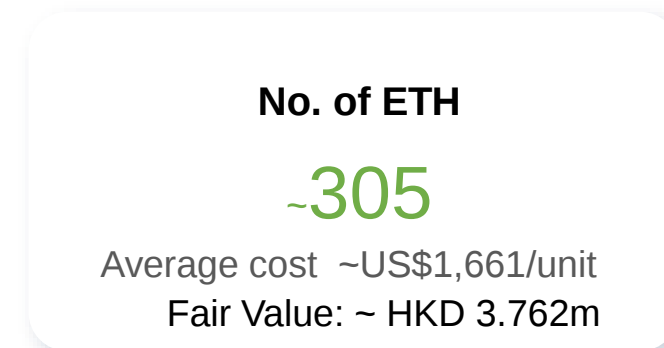
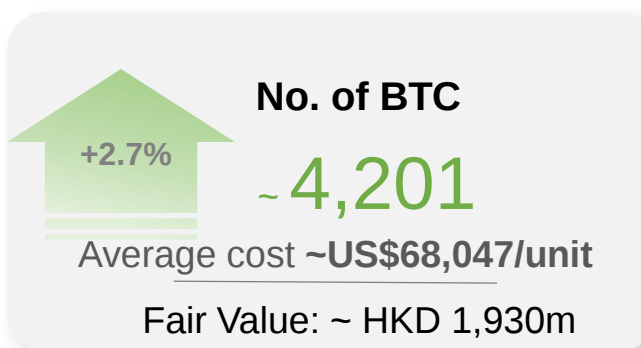


Honoured with the "**Most Valuable Listed Company for Investment**" award at the "**Golden Kunpeng**" **China Financial Value Ranking Awards** jointly organised by Global Commercial Newspapers Union and Hong Kong Commercial Daily

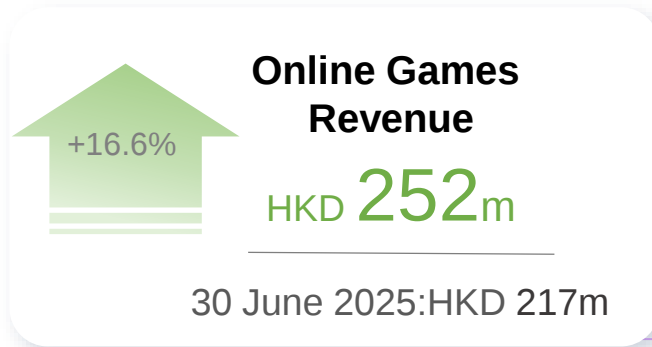
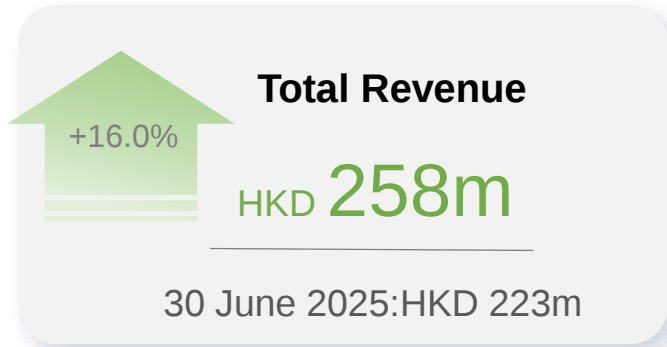


1H 2026 Results

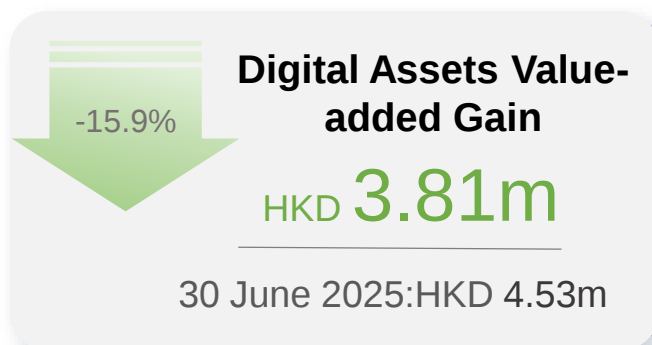
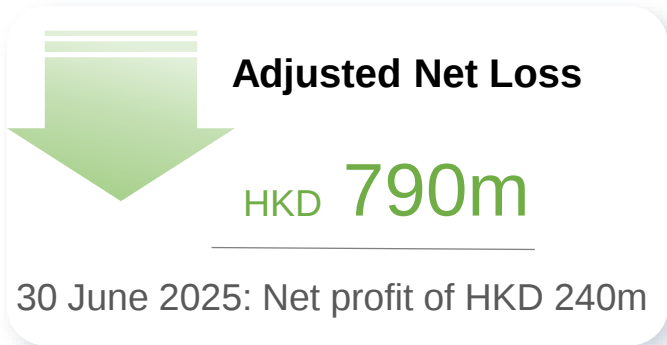
1H 2026 Financial Highlights



1H 2026 Results



- Concentrated its game operations in **Hong Kong, Macau, Taiwan, and overseas markets** and revenue increased
- Traditional online gaming revenue **increased significantly**
- **Divested its game operations** in Chinese Mainland in mid-2025



- The value-added gain from digital assets** decreased due to:
- Decline in the volume of rewards
 - Decrease in **price of cryptocurrencies**



Business Highlights

Steady Development of Traditional Game Operations



We focused on the development and operation of **online card and board game products**
We concentrated operations in the **Hong Kong, Macau, Taiwan, and overseas markets**
2026Q2 online game revenue increased significantly

Operational data

- Deepened presence in **Hong Kong, Macau, Taiwan and overseas** markets while prioritising business expansion in **Europe, the Middle East** and other regions
- Developed **high-quality card and board games and tournament games**
- **Refined and diversified** operational strategies

Q2 2026

the Number of
Paying Players

~90,000

Daily Active Users

~620,000

Monthly Active Users

~2.92 Million

Online Operational Activities

Driving steady growth in traditional online gaming operations

- Intensified **festive event operations**, planning **multi-theme limited-time events**
- Continuous **optimisation of game products and gameplay**, including refining tournament processes, improving participant experiences, introducing spectator features, and enhancing **fairness and competitiveness**

Expanded research and development of Web3 Games and Web3 infrastructure, and deployed investments in related areas through Web3 industry funds

As of now, we have achieved some exciting results, the specific projects and development progress are set out below:

Project Name	Current Stage	Platform/Target Platform	Release Date/Estimated Release Date
MTT Sports (Game Platform)	Launched	https://www.mttsports.com/	1 October 2024
YAAKO Wallet (Game Wallet)	Launched	Available on Apple/Google App Store https://yaako.io/	4th quarter of 2025
MTT Network (Game Public Blockchain)	Launched	https://www.mtt.network/	4th quarter of 2025
Pet Land (Pet Kingdom)	Under Development	Expected to release on Apple/Google App Store https://www.petland.ai	within 2026
Boyaa Network (a Web3 game general-purpose public blockchain)	Launched	https://www.boyaa.network/	2th quarter of 2026
General-purpose Token Business Based on Web3 Games	The Company will initiate this project only when it has 5 or more Web3 game projects developed in-house, invested in, or collaborated on As at 30 June 2026, the project remained in the early planning stage and not yet commenced		
Related Web3 Industry Fund Investments	In progress	—	—

MTT Sports (Game Platform)

<https://www.mttsports.com/>

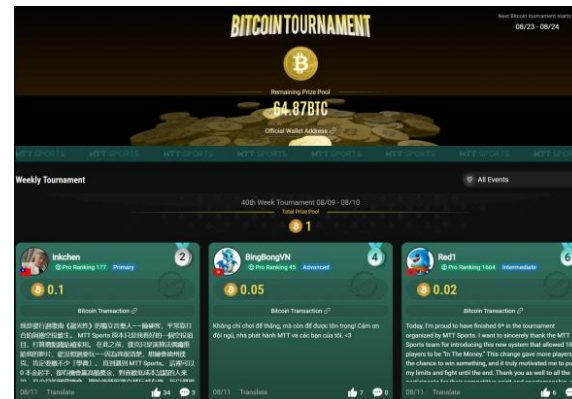
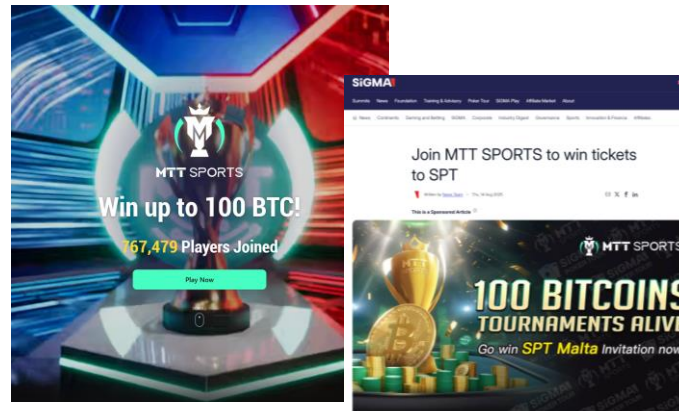


The first **Web3 game project** Boyaa has invested in, which is a **decentralised** online tournament platform with the vision to build a **world-class tournament brand**

~820,000
Accumulated
Registered User*

~40+ Countries &
Regions*
including Southeast Asia,
Europe, and Latin America

~30,000
Monthly Active Users*



发展重点



Creating a world-class brand of competitive events



An initial investment of 100 Bitcoins as prize funds for to attract **global participation**

13 Bitcoins were distributed in 2026Q2

A total of **90 Bitcoins** were distributed as at 30 June 2026



Invested **100 units of BTC** and 4,180,749 units of USDT, obtaining **25% equity interest** and **19% token rights**

MTT Network (Game Public Blockchain)

<https://www.mtt.network/>



A complete closed-loop infrastructure of “**game + wallet + blockchain**” empowering the company to **become leading Web3 game ecosystem company**



Based on Cosmos SDK and compatible with EVM



Adopting Tendermint BFT consensus and IBC to achieve high security, and cross-chain interoperability



Target e-sports-level blockchain applications

Cumulative Consensus Validation

~19.23 million

Cumulative Transactions

~62.48 million

Smart Contracts on Chain

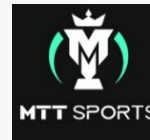
~175,000

Daily Active Addresses

~6,300

Average Daily Transaction Volume

~74,000



Core ecological application, MTT Sports

- ✓ Tournament registration, settlement, community governance and token trading are all conducted **on-chain**
- ✓ Ensuring fairness through **transparency and immutability**

YAAKO Wallet (Game Wallet)

<https://yaako.io/>



A Web3 crypto asset wallet designed specifically for game applications serves as a high-frequency traffic hub and growth accelerator within the Group's Web3 ecosystem



Secure, efficient, and user-friendly **gateway to Web3 games**



Available on iOS and Android
Serves users across **26** countries and regions



Natively supports **mainstream networks and tokens**



Launched in the fourth quarter of 2025

Deployed 500 Bitcoin into the cross-chain bridge liquidity pool.



Unified asset and identity hub for all Web3 games

- 01** Built-in **DApp browser** and decentralised swap functionality for **cross-chain asset** and information transfers
- 02** **Seamless participation** in DeFi, NFT, and blockchain gaming ecosystems
- 03** Currently supports 6 blockchains

Pet Land (Pet Kingdom)

Under development - <https://www.petland.ai>



A pet-themed social dress-up game that integrates Web3 technology and AI modules



Creation, exchange, and **display of NFTs**



Integrated **digital ecosystem** that combines interaction, creativity, and asset circulation

Electronic pet community construction and social entertainment



Players create their own **unique pet characters** to explore and **interact** within the Community



Engage in diverse fun activities to **collect in-game items**



Freely customise pets and homes



The game remains in its **development and optimisation** phase, with an anticipated launch in **2026**

Boyaa Network (A Web3 Game General-purpose Public Chain)

<https://www.boyaa.network/>



High-performance Blockchain Specifically Designed for Web3 Games
Empowering Game Developers to Create Next-generation Web3 Games Featuring
Exceptional Real-time Multiplayer Gaming Experiences and Interactive Economic Systems

EVM-compatible

Rapid Transaction Confirmation

Eliminating Gas fees

Fully EVM-compatible

- Featuring a modular execution engine
Enable game studios to effortlessly deploy smart contracts
- Robust parallel transaction processing capabilities supports massive in-game operations and complex game economic systems

Ultra-low Latency and Rapid Transaction Confirmation

- Building a stable and reliable operating environment
- Providing game developers with the foundational tools needed to create immersive experiences
- High performance and ease of use

Eliminating Gas fees

- Offering features like account abstraction, significantly lowers player barriers to entry
- Making it easy for players to get started, ensuring smooth gameplay responsiveness

Officially launch in 2026Q2

Deployed 1,000 Bitcoins for blockchain network staking to ensure the security and atability of the blockchain

● Investment in Web3 Industry ●



Actively Deploying Web3 Strategy to Build the Company into A Pure and Leading Web3 Game Ecosystem Company



Overseas Markets Expansion + R&D of New Competition Game Products

Expanding overseas markets for card and board games (including Web3 games), exploring the operation mode of domestic and overseas game products, developing new competition game products to enhance and consolidate the loyalty of players



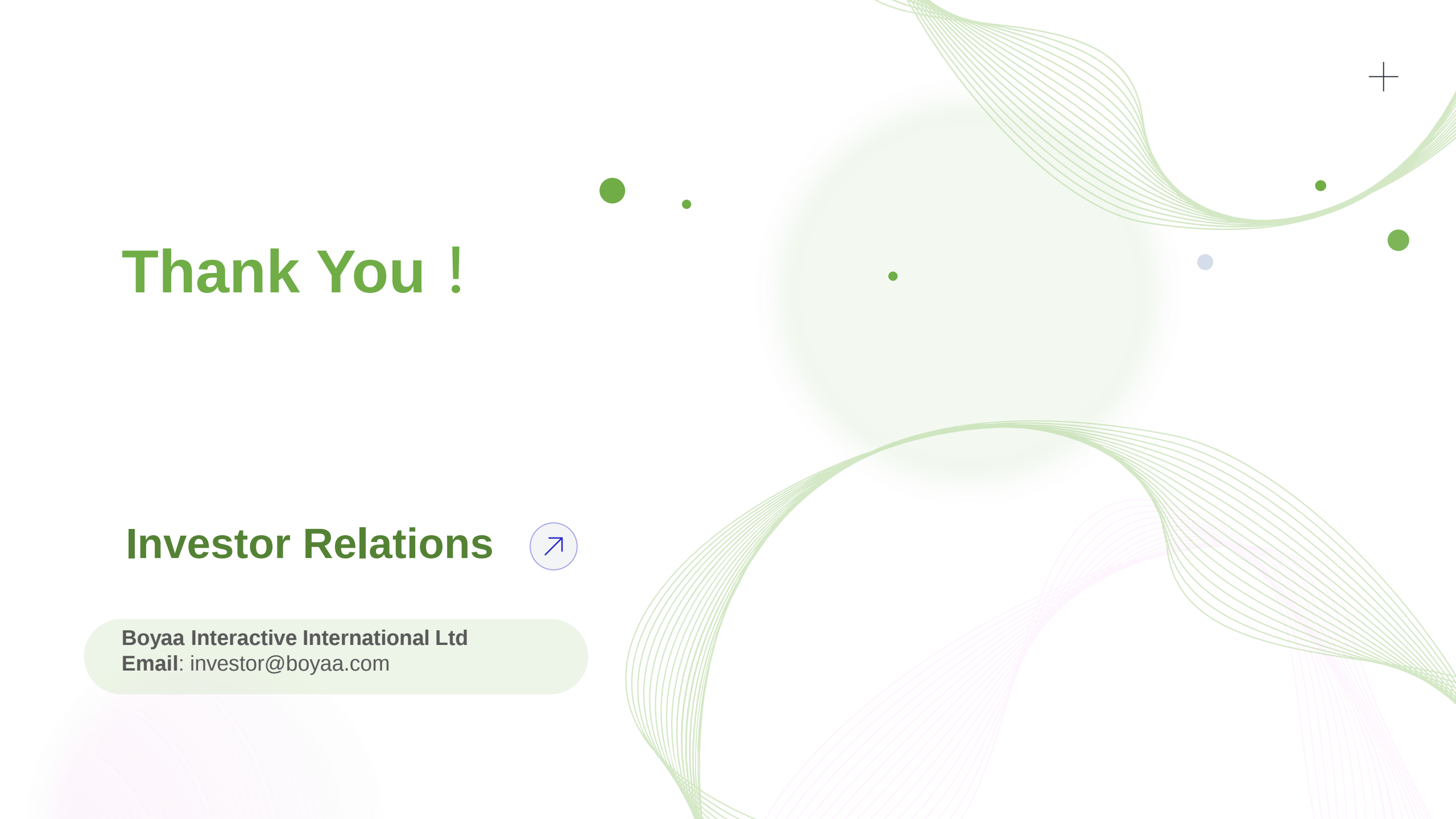
Steady Development of Traditional Online Game Business

Continuously enriching game content and gameplay mechanics, further enhancing game functionality, prioritising user experience



Web3 Game-related R&D, Investment and Incubation, and Introduction of Web3 Strategic Assets

Further intensifying efforts in the research and development of Web3 game products and increasing investment in Web3 infrastructure development; identifying suitable Web3 ecosystem projects for investment and incubation; introducing Web3 Strategic assets with a progressive approach



Thank You !

Investor Relations



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