



Boyaa Interactive International Limited

(Stock code: 0434.HK)

2026 Q1 Results

A Global Online Game Operator

Aiming to become a pure, leading Web3 game ecosystem company



Our Vision



A Global Online Game Operator

In 2023, the Group Initiated a **Strategic Transformation Centred on Web3**

Commencing the Accumulation of **Strategic Web3 Assets**

Investing in **R&D of Web3 Games and Web3 Infrastructure**

Combining Traditional Online Game with Web3 Technology
to **Innovate and Create Industry-leading Web3 Games**

Driving the Advancement of the Web3 Ecosystem

Aiming to become a pure, leading Web3 Game Ecosystem Company

A Unique "Trinity" Business Framework

Focus on Building into a Pure and Leading Web3 Game Ecosystem Company



Industry Recognition

Bitwise®

Admitted into the **Bitwise Asset Management's** ETF, ranking **5th** among the top 10 holdings and notably **the only Hong Kong-listed company** in the selection.

MSCI



Included as a constituent of the **MSCI World Small Cap Index** in **August 2025**.

Awards Received

港股100強

香港上市公司 港股100強評選

Organised by the Top 100 Hong Kong Listed Companies Research Centre, and jointly presented by Finet, ME, and Futu Securities



Honoured with "**2025 ESG Excellence Investment Value Listed Company**" by Hong Kong Commercial Daily, Global Commercial Newspapers Union, and Economic Herald



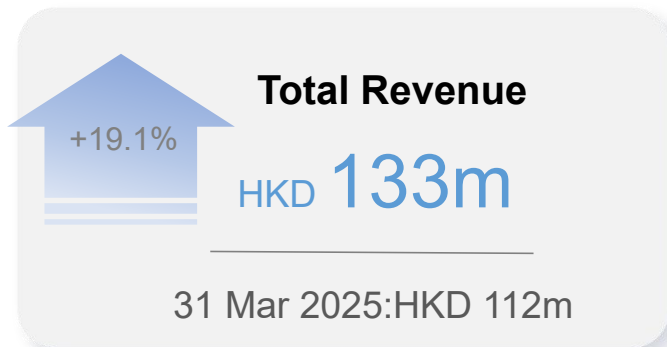
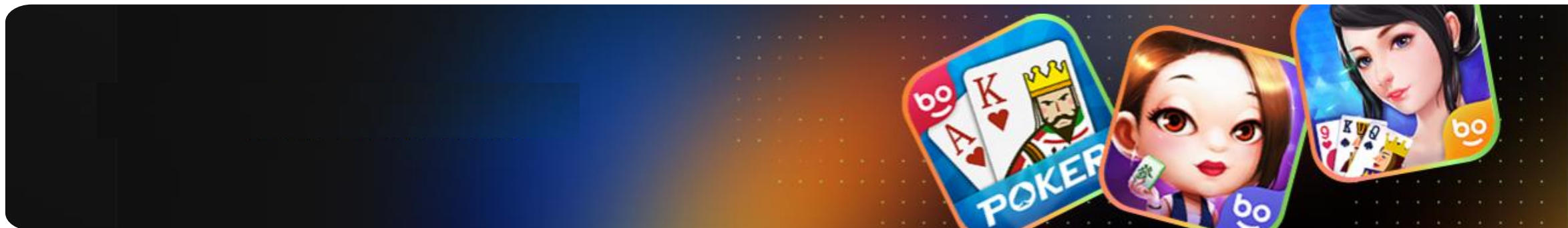
Honoured with the "**Most Valuable Listed Company for Investment**" award at the "**Golden Kungpeng**" **China Financial Value Ranking Awards** jointly organised by Global Commercial Newspapers Union and Hong Kong Commercial Daily



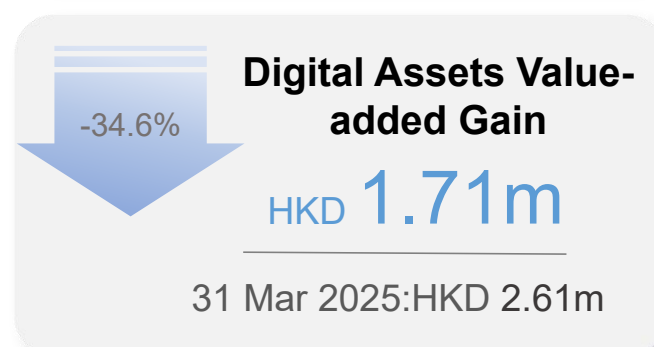
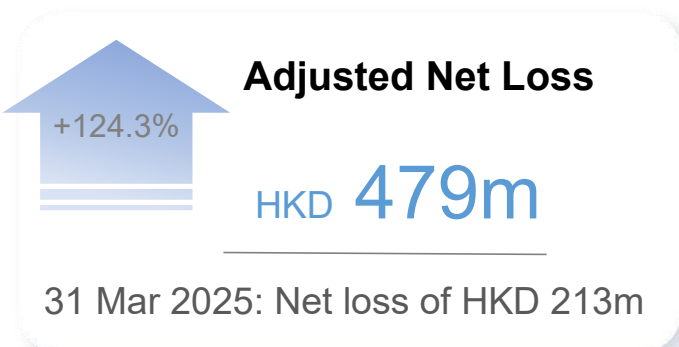
2026 Q1 Results

2026 Q1 Financial Highlights





- Concentrated its game operations in **Hong Kong, Macau, Taiwan, and overseas markets** and revenue increased
- Traditional online gaming revenue **increased significantly**
- **Divested its game operations** in Chinese Mainland in mid-2025



- The value-added gain from digital assets** decreased due to:
- Decline in the volume of rewards
 - Decrease in **price of cryptocurrencies**

*For the three months ended 31 March 2026



Business Highlights

Steady Development of Traditional Game Operations



We focused on the development and operation of **online card and board game products**
We concentrated operations in the **Hong Kong, Macau, Taiwan, and overseas markets**
2026Q1 online game revenue increased significantly

Operational data

- Deepened presence in **Hong Kong, Macau, Taiwan and overseas** markets while prioritising business expansion in **Europe, the Middle East** and other regions
- Developed **high-quality card and board games and tournament games**
- **Refined and diversified** operational strategies

Q1 2026

the Number of
Paying Players

~100,000

Daily Active Users

~670,000

Monthly Active Users

~2.92 Million

Online Operational Activities

Driving steady growth in traditional online gaming operations

- Intensified **festive event operations**, planning **multi-theme limited-time events**
- Continuous **optimisation of game products and gameplay**, including refining tournament processes, improving participant experiences, introducing spectator features, and enhancing **fairness and competitiveness**

Expanded research and development of Web3 Games and Web3 infrastructure, and deployed investments in related areas through Web3 industry funds

As of now, we have achieved some exciting results, the specific projects and development progress are set out below:

Project Name	Current Stage	Platform/Target Platform	Release Date/Estimated Release Date
MTT Sports (Game Platform)	Launched	https://www.mttsports.com/	1 October 2024
YAAKO Wallet (Game Wallet)	Launched	Available on Apple/Google App Store https://yaako.io/	4th quarter of 2025
MTT Network (Game Public Blockchain)	Launched	https://www.mtt.network/	4th quarter of 2025
Pet Land (Pet Kingdom)	Under Development	Expected to release on Apple/Google App Store https://www.petland.ai	2026
Boyaa Network (a Web3 game general-purpose public blockchain)	Trial operation	https://www.boyaa.network/	mid-2026
General-purpose Token Business Based on Web3 Games	The Company will initiate this project only when it has 5 or more Web3 game projects developed in-house, invested in, or collaborated on As at 31 March 2026, the project remained in the early planning stage and not yet commenced		
Related Web3 Industry Fund Investments	In progress	—	—

MTT Sports (Game Platform)

<https://www.mttsports.com/>

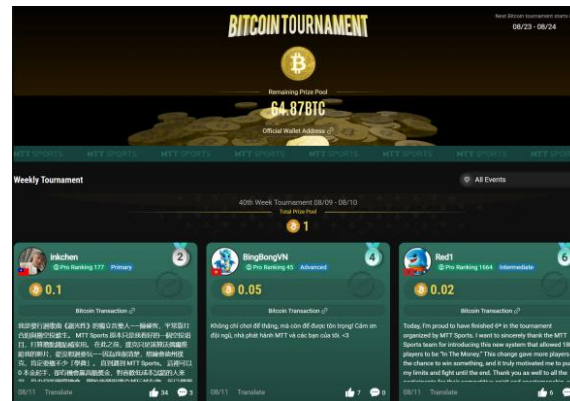
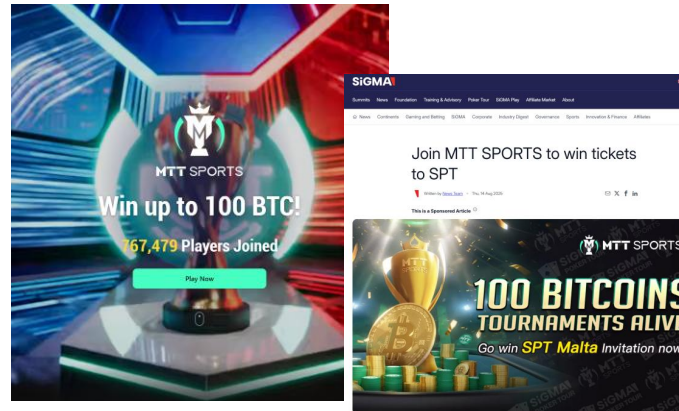


The first **Web3 game project** Boyaa has invested in, which is a **decentralised** online tournament platform with the vision to build a **world-class tournament brand**

~790,000
Accumulated
Registered User*

~40+ Countries &
Regions*
including Southeast Asia,
Europe, and Latin America

~30,000
Monthly Active Users*



发展重点



Creating a **world-class brand of competitive events**



An initial investment of **100 Bitcoins** as prize funds for to attract **global participation**

13 Bitcoins were distributed in 2026Q1



Invested **100 units of BTC** and **4,180,749 units of USDT**, obtaining **25% equity interest** and **19% token rights**

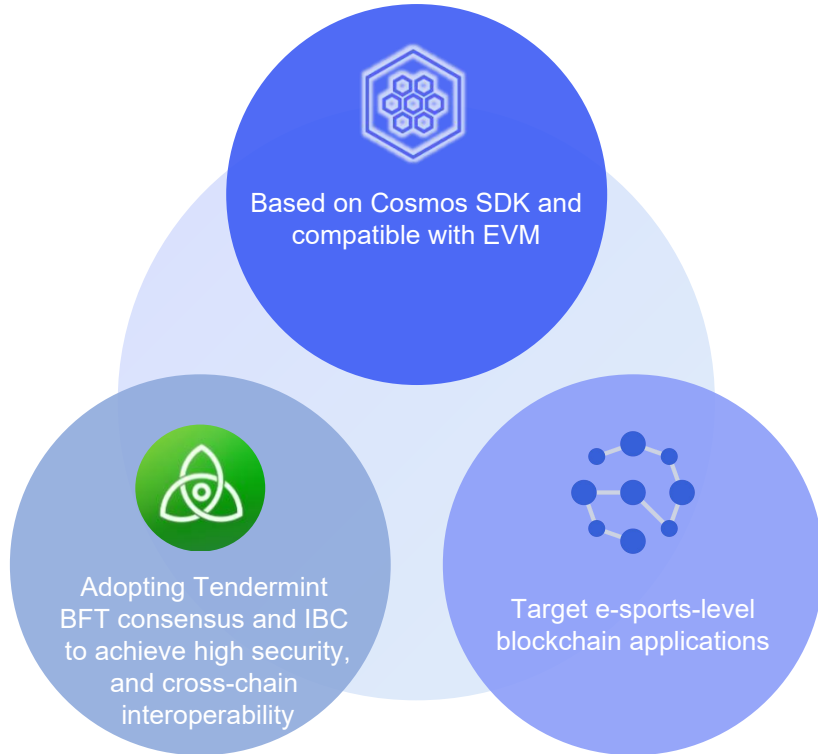
*Date as of 31 March 2026

MTT Network (Game Public Blockchain)

<https://www.mtt.network/>



First blockchain infrastructure designed for **competitive game platforms**
A complete closed-loop infrastructure of “**game + wallet + blockchain**” empowering the company to **become leading Web3 game ecosystem company**



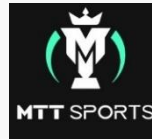
Cumulative Consensus Validation
~17.8 million

Cumulative Transactions
~56.63 million

Smart Contracts on Chain
~166,000

Daily Active Addresses
~4,300

Average Daily Transaction Volume
~47,000



Core ecological application, MTT Sports

- ✓ Tournament registration, settlement, community governance and token trading are all conducted **on-chain**
- ✓ Ensuring fairness through **transparency and immutability**

YAAKO Wallet (Game Wallet)

<https://yaako.io/>



A Web3 crypto asset wallet designed specifically for game applications serves as a high-frequency traffic hub and growth accelerator within the Group's Web3 ecosystem



Secure, efficient, and user-friendly gateway to Web3 games



Available on iOS and Android
Serves users across **26** countries and regions

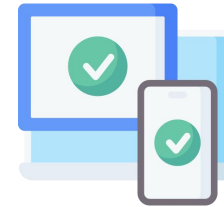


Natively supports mainstream networks and tokens



Launched in the fourth quarter of 2025

Deployed 500 Bitcoin into the cross-chain bridge liquidity pool.



Unified asset and identity hub for all Web3 games

- 01 Built-in **DApp browser** and decentralised swap functionality for **cross-chain asset** and information transfers
- 02 **Seamless participation** in DeFi, NFT, and blockchain gaming ecosystems
- 03 Currently supports 6 blockchains

Pet Land (Pet Kingdom)

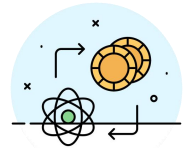
研发中 - <https://www.petland.ai>



A pet-themed social dress-up game that integrates Web3 technology and AI modules



Creation, exchange, and display of NFTs



电子宠物小区建设
与社交娱乐



Integrated digital ecosystem that combines interaction, creativity, and asset circulation



Players create their own unique pet characters to explore and interact within the Community



Engage in diverse fun activities to collect in-game items



Freely customise pets and homes



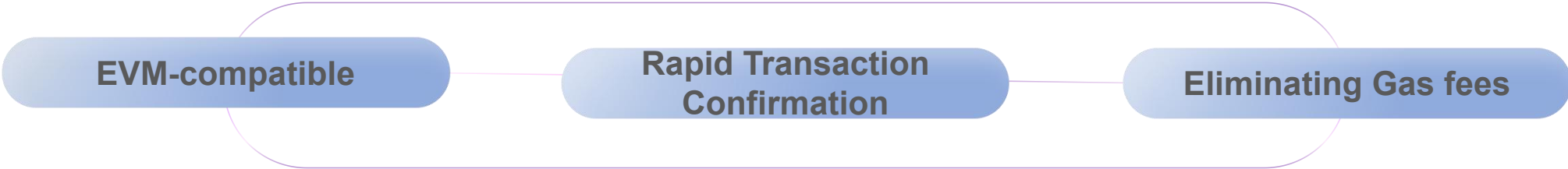
The game remains in its development and optimisation phase, with an anticipated launch in 2026

Boyaa Network (A Web3 Game General-purpose Public Chain)

Trial operation - <https://www.boyaa.network/>



High-performance Blockchain Specifically Designed for Web3 Games
Empowering Game Developers to Create Next-generation Web3 Games Featuring
Exceptional Real-time Multiplayer Gaming Experiences and Interactive Economic Systems



Fully EVM-compatible

- Featuring a modular execution engine
Enable game studios to effortlessly deploy smart contracts
- Robust parallel transaction processing capabilities supports massive in-game operations and complex game economic systems

Ultra-low Latency and Rapid Transaction Confirmation

- Building a stable and reliable operating environment
- Providing game developers with the foundational tools needed to create immersive experiences
- High performance and ease of use

Eliminating Gas fees

- Offering features like account abstraction, significantly lowers player barriers to entry
- Making it easy for players to get started, ensuring smooth gameplay responsiveness

Following the project's launch, a designated quantity of Bitcoin is anticipated to be utilised for blockchain **network staking**

Investment in Web3 Industry



Actively Deploying Web3 Strategy to Build the Company into A Pure and Leading Web3 Game Ecosystem Company



Overseas Markets Expansion + R&D of New Competition Game Products

Expanding overseas markets for card and board games (including Web3 games), exploring the operation mode of domestic and overseas gaming products, developing new competition game products to enhance and consolidate the loyalty of players



Steady Development of Traditional Online Game Business

Continuously enriching game content and gameplay mechanics, further enhancing game functionality, prioritising user experience



Web3 Game-related R&D, Investment and Incubation, and Introduction of Web3 Strategic Assets

Further intensifying efforts in the research and development of Web3 game products and increasing investment in Web3 infrastructure development; identifying suitable Web3 ecosystem projects for investment and incubation; introducing Web3 Strategic assets with a progressive approach





Thank You !

Investor Relations



Boyaa Interactive International Ltd
Email: investor@boyaa.com

Disclaimer

This document or data may contain some "forward-looking forecasts" including, but not limited to, the implementation of the company's strategic deployment and future business projections and economic performance projections.

While these forward-looking forecasts represent our judgment and future expectations of business development, a number of risks, uncertainties and other statutory requirements may cause actual developments and results to differ materially from our expectations or forecasts.

These factors include, but are not limited to, (1) changes in market conditions, macroeconomics, government and regulatory trends; (2) changes in exchange rates and interest rates in local and international securities markets; (3) Pressure from competition; (4) development of technology ; (5) changes in the financial conditions or credit conditions of customers, undertakers and partners and changes in their market strategies; (6) changes in laws and regulations; (7) changes in the management and the organizational structure of the company; and 8) Other key factors that may have a significant negative impact on the company's business and financial model, etc.

We do not have any liability (and disclaim clearly any sorts of liability shall be exempted) to update or revise forward-looking forecasts of such documents or data in light of new market information, future events or otherwise.

This document or data shall not be photocopied, distributed or transmitted in any form or by any means to any other person without the prior written consent from us, or incorporated in any way with other documents or materials.

This file does not constitute

(1) offer to sell any securities in Hong Kong or elsewhere

(2) offer to conclude an agreement to acquire, dispose or subscribe for any security; or in connection with the issue of any security

This document (and the information contained herein) must not be used for any printing or distribution to any other person without our written permission.